S. Brian Zavala

General Resume & CV

Education.

University of Utah (GPA: 3.9) Aug 2016 - May 2021

Honors BS, Games (EAE)

Video game design & research
College of Engineering

Classes:

- Alt. & Traditional Game Dev.
- User Interface (UI)
- User Research (GUR/UX)

BS, Strategic Communication *Advertising, Marketing, and PR*

College of Humanities

Classes:

- Mass Comm. Law
- Strategic Comm. Writing
- Qualitative & Quantitative Comm. Research

Minor, Arts & Technology

Digital art and design

College of Fine Arts

- Focus: Adobe Creative Cloud

Methods.

- Heuristic Evaluations
- Focus Groups
- Marketing Planners
- Press Releases
- Strategic Message Planners
- Surveys

Skills.

- Active Listening
- Adaptive Leadership
- Agile Planning (SCRUM)
- Effective Communication
- Efficient Time Management
- Sharp Troubleshooting

Projects.

Project Coordinator, Ballad of the Masked Bandits

Steam | Twitter | Portfolio

Aug 2019 - 2020 | Senior Project (14-person team)
A puzzle stealth game about three raccoons in a
trench coat pulling off wacky wild west heists.

- Maintained team organization through weekly development sprints and check-ins.
- Created digital content and marketing materials for both social media and store page usage.
- Prepared biweekly status-update presentations for EAE faculty and industry guests.

Producer & UX Designer, Harass: Arcade Edition

Itch | Portfolio

Jan 2019 - May 2019 | Alt. Project (4-person team)
An arcade game that simulates sexual harassment
on public transportation.

- Organized, created, and distributed weekly tasks.
- Identified, programmed, and resolved experience design and gameplay issues.
- Created pixel-perfect user interfaces to assist in overall game readability.

Experience.

Desk Manager, Housing & Residential EducationAug 2018 - PRESENT | *Salt Lake City, UT*

- Manages all university housing information desks.
- Provides clerical support for both residents and university faculty.
- Serves as an in-person intermediary for HRE during the ongoing Covid-19 pandemic.

Digital Content Creation Intern, Foursteps

Aug 2019 - Dec 2019 | Salt Lake City, UT

- Managed all company social media accounts.
- Created informative infographics and engaging social media posts about financial tips and facts.

Tools.

Adobe CC

- Acrobat
- Illustrator
- InDesign
- Photoshop
- Premiere - XD

Data Tracking

- RStudio (R)

Game Engine

- Unity
- Unreal

Task Tracking

- HackNPlan
- JIRA
- Trello

Office 365

- EXCL
- OneNote
- Powerpoint
- Word

Awards.

Dean's List

- All Semesters Enrolled

Hinkley Intern

- Fall 2019